

Skills for open-water trawler travel



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Presented by Jeff Merrill

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Get ready before you take off!

- Nothing quite so satisfying as completing a trip
- Preparation and planning Safety, food, sleep...
- What do you do out at sea?

What's it really like?

- WARNING Impossible to simulate the motion, or the feelings, but this presentation should be helpful to all trawlers owners whether or not you have ventured out of sight of land or not.
- I am a yacht broker! 20+ years of working with clients including dozens of offshore trips training owners out at sea have provided the basis for this information

About this presentation...

(Photos from WA to SF trip on N62 and SD to Ventura trip on Selene 55)

- *Getting familiar with your trawler before you leave the dock is your best strategy and my strongest recommendation learn it all!
- *Key is to be safe and ready
- *How to prepare your guests/crew
- *What to be aware of in the Pilothouse (Nav/Com) and ER (machinery)

About this presentation continued...

- *We will discuss life underway standing watch, engine room checks, enjoying your down time
- *I'm going to recommend books, websites and other resources to help you plan for trips
- * I am available after class for more detailed questions.

Interactive Classroom

- Please let me know, if anything is unclear
- Please jot down suggestions to share with me on how I can make this better (see the Feedback* form)



Student Information sheet

This PowerPoint and all handouts are available for your own private use. Please let me know if you would like to get an email notice when I post this on my website so you can access the information. You can also sign up for my newsletter if you are interested.

Learning more about you

- There is a lot of information to review
- I've prepared a very thorough outline
- First, a couple of questions for the class to help me gauge things...

Some questions...

- How many of you have been aboard out of sight of land?
- How many of you have been underway through the night?
- Anyone have experience with modern navigation electronics?
- How many have your own boat?
- Anyone have a Captains license?

You (the Owner) need training

- Education...online, local colleges, professional schools – any suggestions from the class?
- Coastal Navigation
- Diesel Mechanics
- Weather basics
- US Power Squadron classes
- Chapman's Seamanship School
- Hiring a Captain to train with you

Pre-departure preparation

- Book smarts <u>AND</u> practical experience
- Navigation & Communications equipment
- Checklists, maintenance procedures, routines
- Join Vessel Assist, Sea Tow, Tow Boat US
- You need to be mentally <u>and</u> physically ready, preparation provides peace of mind

Your boat must be ready too!

- You need to be intimate with your trawler
- Know RPM variations, speed and fuel burn (develop a Performance Card handout*)
- Understand operation of every system (Have manuals for every component?)
- Have the right tools, spare parts, etc.
- Routine maintenance: filters, fluids, impellers, etc.

Confirm your key dimensions

- Actual LOA alongside dock max length
- Beam on deck and beam on waterline both of these items will help you get the correct sized slip
- Draft fully loaded how much water do you need under your keel?
- Air draft (waterline to highest point) aka "Bridge Clearance"

Get to know your boat!

- A label maker is a great tool to have, label components, systems, etc.
- Marking under seat cushion boards to easily relocate them
- What is in each locker and drawer?

Through Hulls

- Create a "map" with all locations and label each individual (arrow direction closed)
- Exercise through hulls (every time you can reach them, work them)
- Many are drains
- Which are intakes? Clean strainers need to close intake valves to clean strainers
- Toilet and Holding tank valves closed

Through hull map





Through hulls labeled. Arrow showing closed direction



Learning more about your boat

- USCG Safety Gear have requirements?
- USCG Auxiliary inspection?
- Through hulls and bilges
- Clean fuel. Fuel Valves, Tanks and Hoses
- How to "Stop" anchor and windlass
- Make sure you AND your trawler are ready to go BEFORE you take off...

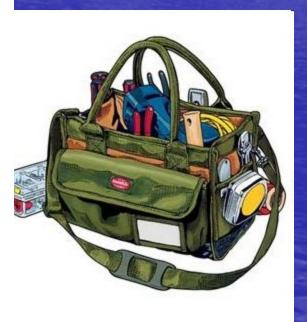
USCG Handout* Vessel Safety Check

- You need to know the requirements in case / when you are boarded.
- You should know where everything is.

TOOIS – you will need metric and imperial; nut drivers, sockets, etc. Find key service items and keep that tool nearby, ex. filter wrench







Spare Parts and Service Manuals

(When you get a spare replace the existing item and keep the item that was in service as spare)















Organize your manuals

- Keep them in organized bins
- Go online to get electronic PDF versions
- Keep a list of vendors with contact information phone and email
- Manuals help with spare parts and service intervals
- Service Wheelhouse Technologies,
 Vessel Vanguard

Electricity (Power management)

- You must know how to monitor your
 12/24 Volt battery bank Voltage
- Engine Alternator charges batteries
- Battery Chargers/Inverters AC and DC
- Generators keep a load on them
- AMP draw where is the "juice" going?
- Shore Power at the dock

Electrical Panel – understand each breaker



"Water" Tanks management

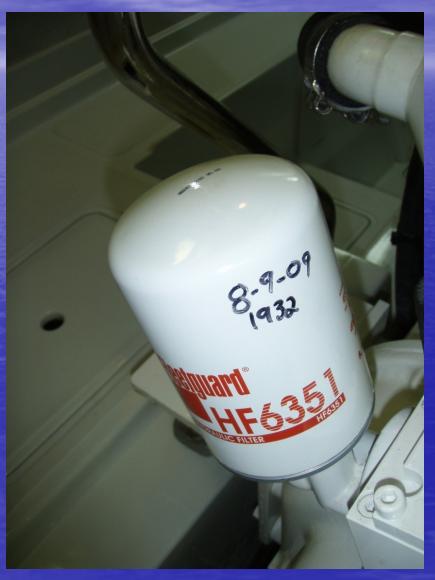
- Fresh water level in tank(s)
- Water maker drinking, showers, washing
- Gray water discharge dishwasher, clothes washer, sinks and shower drains
- Black water y-valves, through hulls, deck pump out: proper places to dispose of waste and methods to do so

Diesel (Fuel Management)

- Fuel supply taking on fuel and monitoring tank levels underway
- Diesel fuel is "returned" supply and return valves must "follow the flow circle"
- Understand valves "To" and "From"
- Racor vacuum gauges
- Fuel filters
- Sludge, dirt, water and how to remove



Label filters for next change



Lubricating and hydraulic oils

- Spare oils (several) and funnels to refill
- Spare filters, filter wrenches
- Dip sticks and sight glasses
- Oil change system main, generators, transmissions
- Steering hydraulic oil and pressure
- Active Fin Stabilizer hydraulic oil

Owner Hands-on Knowledge Hand Out*

To get insurance you need to be familiar with the items on the attached hand out, let's review them...

Know before you Go...

- Simulate a "Day in the Life"
- Spend time aboard at the dock (24 hours)
- Get familiar with the engine room
- Anchor out overnight (pick a local spot)
- Learn where everything is and how it works, sounds, and how to service it
- Hire a captain to gain their insights
- The best thing you can do is use your boat locally, before you take off on a big trip

What about Guests as Crew?

- *Remember, you are responsible for their safety
- *Send a list of what they should bring, understand special food requests
- *Travel with soft duffel bags and basic clothes (doing laundry on board)
- *Any allergies? Medicines? Special foods? Favorite foods/drinks
- *Books, Kindles, IPod, Ipad, DVD Movies and TV series, Sudoku, Crosswords, Dominoes, games and other diversions...



Welcome Your Crew

- Show where the safety equipment is: lifejackets, fire extinguishers, first aid, etc.
- Toilet operation what to flush and what not to! It is OK to sit down for safety!
- Explain your Trash Plan
- What is expected of each crew

Guests/Crew

Need special guidance to become "boat people"

- Walking around the boat safely
- Wanting to help you (can get in the way)
- Teach how to use appliances and equipment (toilets, showers, hair dryers – not endless supply of water or electricity)
- Schedules are uncertain weather or repairs may create delays...

Get Everyone Acclimated

(Spend time training and explaining)

- Live a day at the dock with the crew before you depart
- All will get familiar with simple things like light switches, toilets, showers, cooking...
- Exterior and interior tour and inspection
- Safety and First Aid supplies
- Navigation basics in the pilothouse
- What is happening in machinery spaces?

Shopping! (Provisioning)

- Have a grocery list and take the crew to the market
- Breakfast light?
- Lunch sandwiches?
- Dinner hot meal?
- Snacks salty, pretzels, granola bars

- Drinking water
- Easy to microwave
- Soups and stews in pan on burner
- Where items are stored once you get back to the boat so all can help themselves

Organize the groceries...





Cooking at Sea (warm meals satisfy)

- Simple warm foods work best: Soup, Chowder,
 Stew heat on stove top or microwave
- Elaborate meals can be prepared in advance and then stowed in refrigerator or freezer
- If you cook in advance, pack in small portions
- Boiling water for Noodles, Ramen, Tea, etc.
- Make sure all of your appliances work and can withstand "dropping" (no glass coffee carafe)
- Crockpot, Bread maker ~ smell and taste great



Refrigerator organization – bars and tubs



Crock Pot – Great smells underway



Bread making machine





Safety First!

- Medical First Aid Kit
- Red Cross First Aid
- Red Cross CPR
- Life raft with paperwork inside
- Ditch bag hand held GPS, VHF, small H20 maker, EPIRB, etc.

- Sun screen, sunglasses and hats
- Galley fire blanket
- Supplemental visuals– distress smoke and water dyes
- Burn injuries
- Defibrillator

USCG Requirements - example

*See Northern Ranger Nordhavn 50 – good idea to identify all of the safety gear you have on board and its' location. This is a nice document to have laminated and kept in the pilothouse for easy reference.

Safety Equipment

- Life Raft, EPIRB
- Defibrillator, Medical pack
- PLB (personal locator beacons)
- Life Sling and lifting apparatus
- "Ditch" bag abandon ship
- Satellite phone
- Survival immersion suits
- SOSpenders (inflatable vest) and tethers

Life rafts



MD-3 Offshore Life Raft

6-person international racing raft.



Learn more



EPIRB emergency position indicating radio beacon









Personal Locator Beacons





Lifejackets – comfortable – try them, don't forget kids and pets



First Aid and Injuries

- You need a proper ships medicine cabinet and some basic first aid gear
- Phone a doctor service <u>www.medaire.com</u>
- Most injuries occur when moving about underway – slipping while wearing socks
- Move around with one hand for you and one for the boat, keep your weight low and don't grab overhead handrails
- Burn injuries, cuts are most common





FIRST AID (\$)





Meets ANSI Standards





SOSpenders - inflatable life vest, comfortable, jack lines for on deck moving about







Sea sickness (motion nausea)

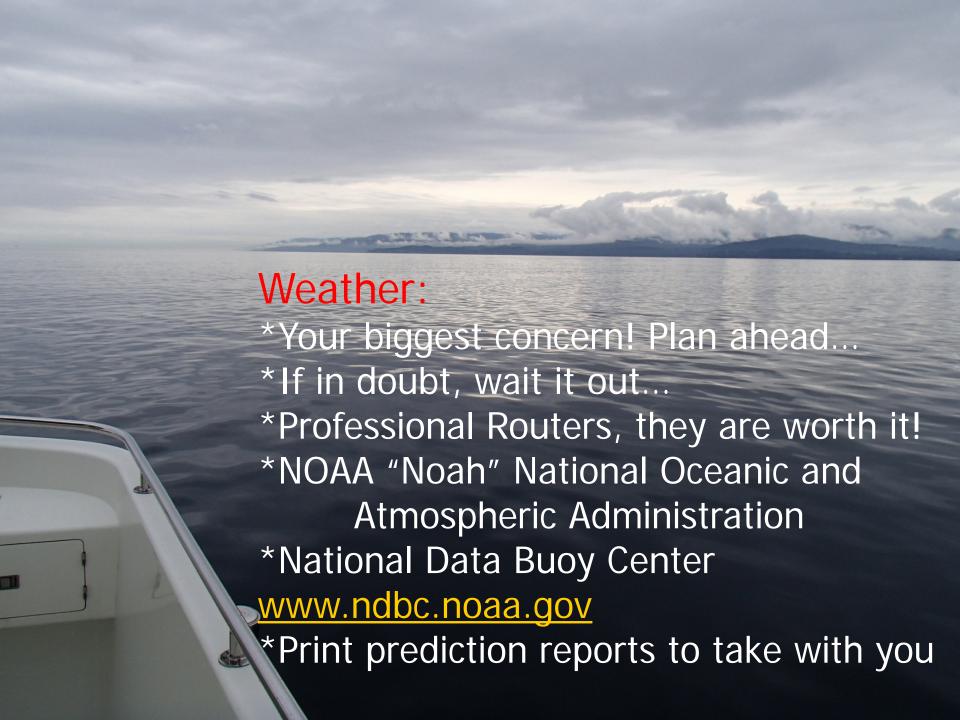
- It can happen to anyone discuss it in advance
- Medication: Bonine, Stugeron, Dramamine
- Relief bands on your wrist
- Scopolamine patch
- Ginger snaps and crackers
- Where to vomit bucket vs. toilet, disposal
- Clean up Lysol ventilation
- Rehydration and Rest look at the horizon, take helm, lie down, don't sit up

The Captain is in charge!

- Whether it is you as the Owner or someone you hire, only *OWE* person can be in command
- Weather forecast the Captain makes the call to depart and/or return to port
- Navigation, charting and routing decisions
- Trip planning: Speed, RPM, time and distance to destination – alternative safe harbors
- Will set the Watch Schedule
- Will review Coast Pilot Local Notice to Mariners

Crew Meeting

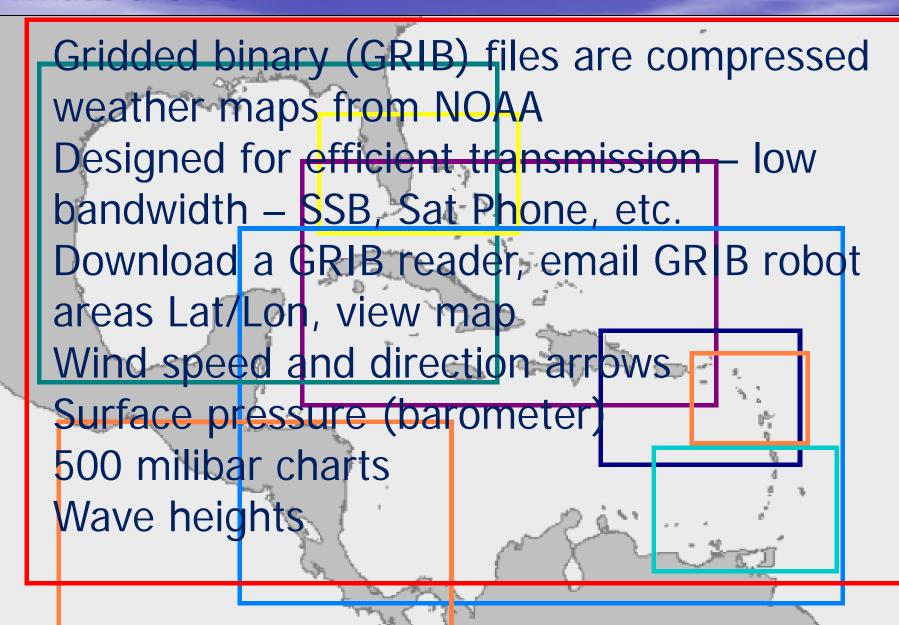
- Before setting out to sea get the team together
- Captain's decisions final, no second guessing
- Safety (USCG, life vests, etc.), First aid briefing
- Eating and food preparation-help yourself, clean up your own mess
- The intended route, weather and what to expect
- Watch schedule timing, Navigation, ER checks
- Keep the common areas uncluttered, and your personal space tidy
- Well rested make best decisions



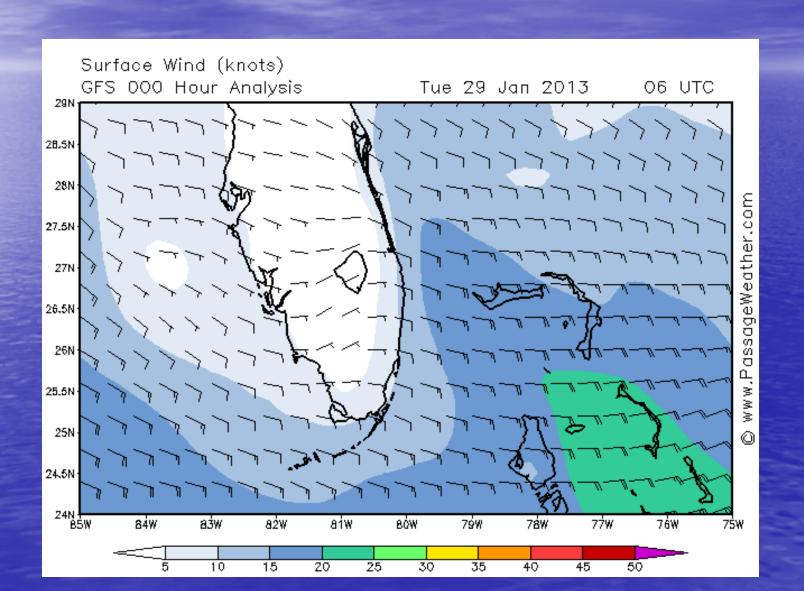
Weather Factors

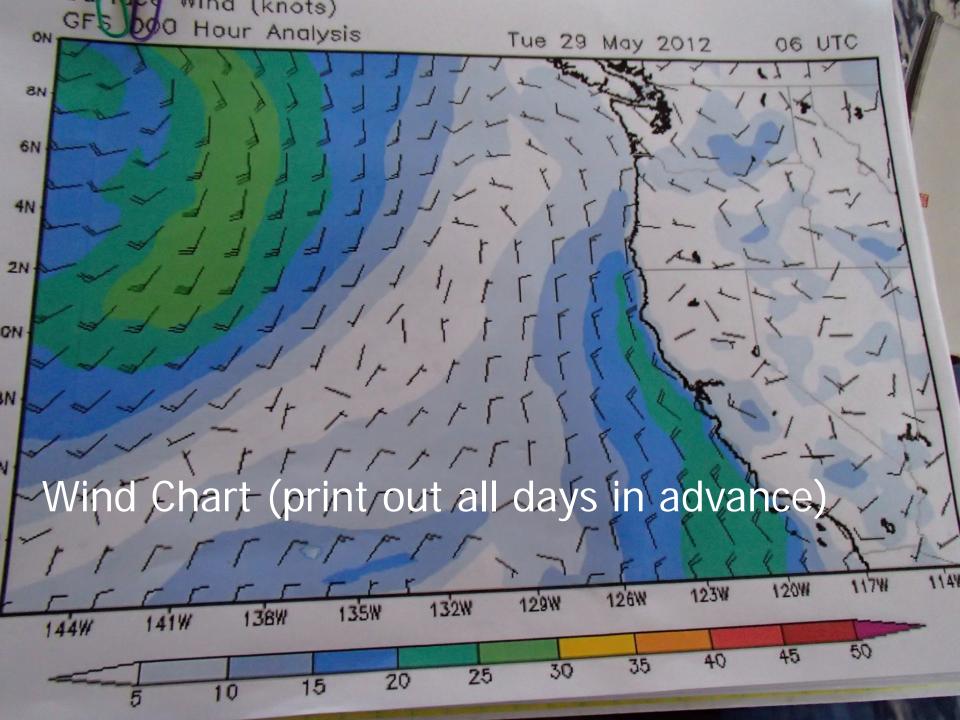
- Air, Land and Water temperatures
- Wind and Sea conditions
- Tropical depressions, Hi's and Low's
- Barometric pressure
- Don't forget to look outside and see for yourself

What's a GRIB?



www.passageweather.com



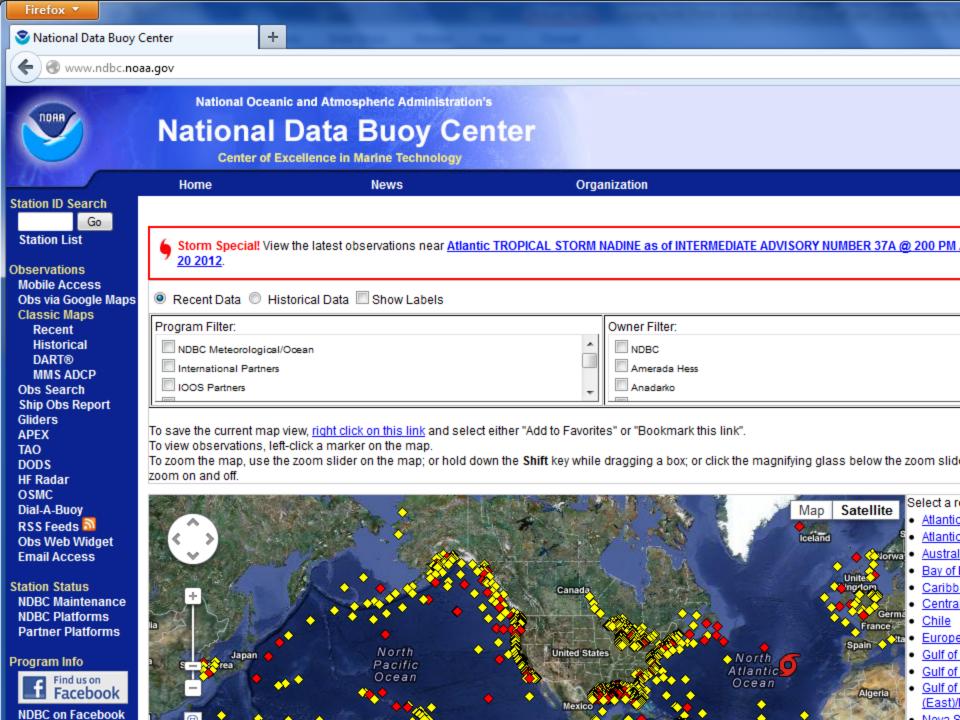


Weather Websites

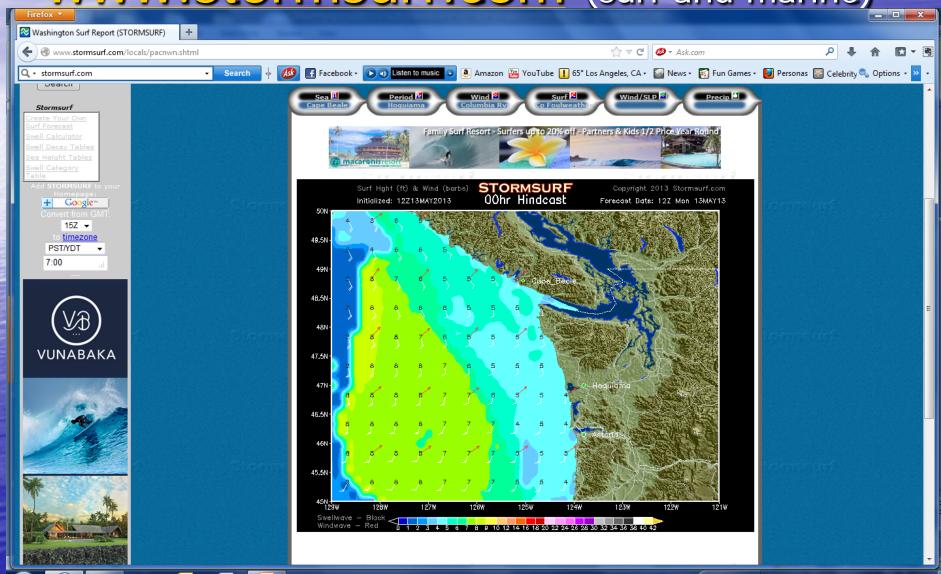
www.noaa.gov – National Weather service
www.buoyweather.com – Sea State
www.sailflow.com - Wind speed and direction
www.wunderground.com – General Weather
www.magicseaweed.com – Sea Weather
www.intellicast.com – Weather
www.stormsurf.com - Weather

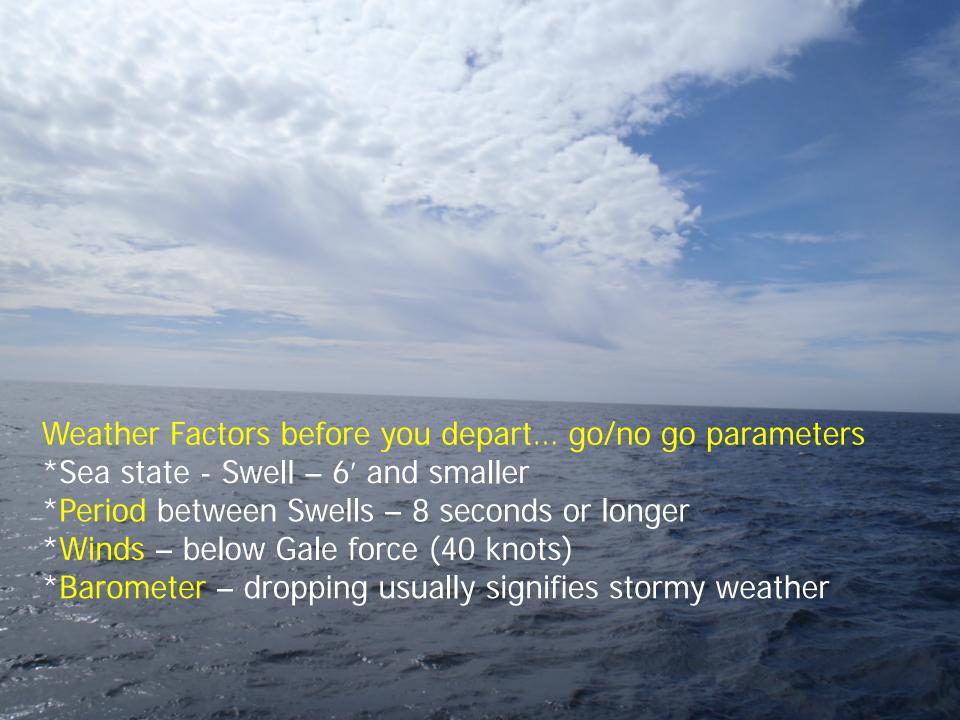
Remember, there are nice days out there too...
Your loved ones can track your AIS on www.marinetraffic.com





www.stormsurf.com (surf and marine)



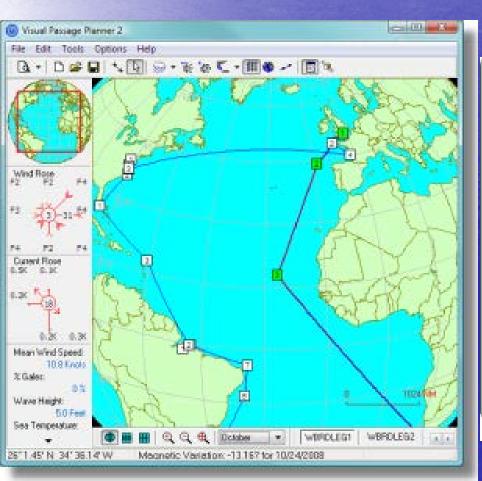


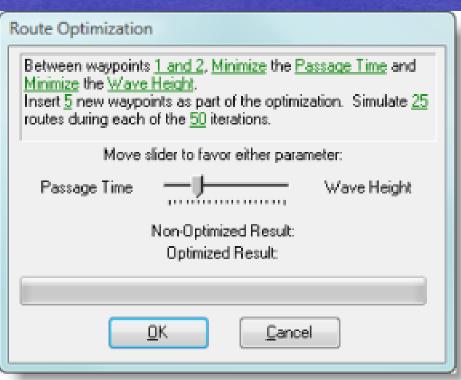


- *Satellite Radio XM/Sirius forecast service
- *VHF channel 3 and 4.
- *Do you have a Weatherfax?
- *Visual Passage Planner very popular
- *Professional Weather Routers
- *Internet, if you have it aboard

Visual Passage Planner 2 www.digiwave.com

(optimize route underway, rhumbline not always fastest)



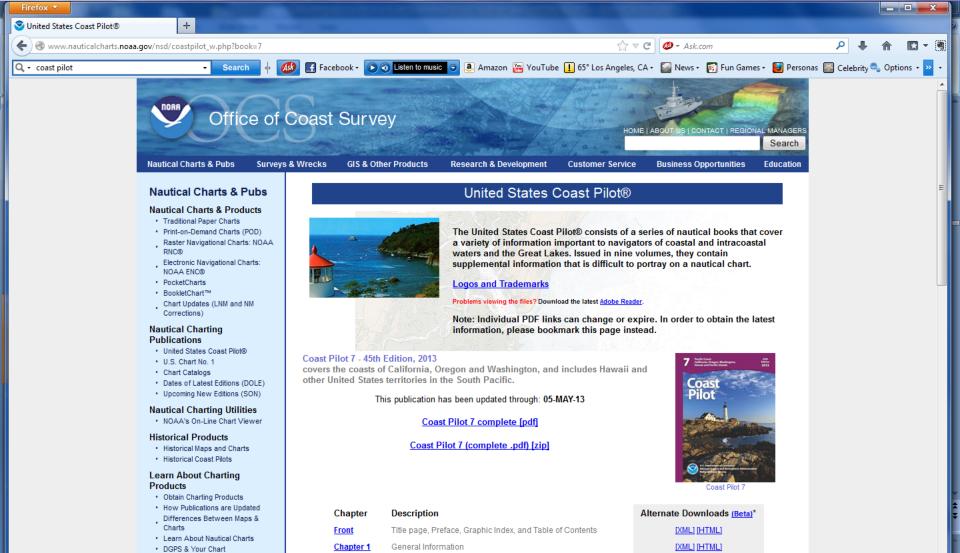


Rough Weather Suggestions

- Anticipate and prepare, sometimes you have to go through it...it won't last forever
- Make sandwiches in advance
- Secure all moving parts
- Change course and slower speed to make it a more comfortable ride

NOAA - Coast Pilot

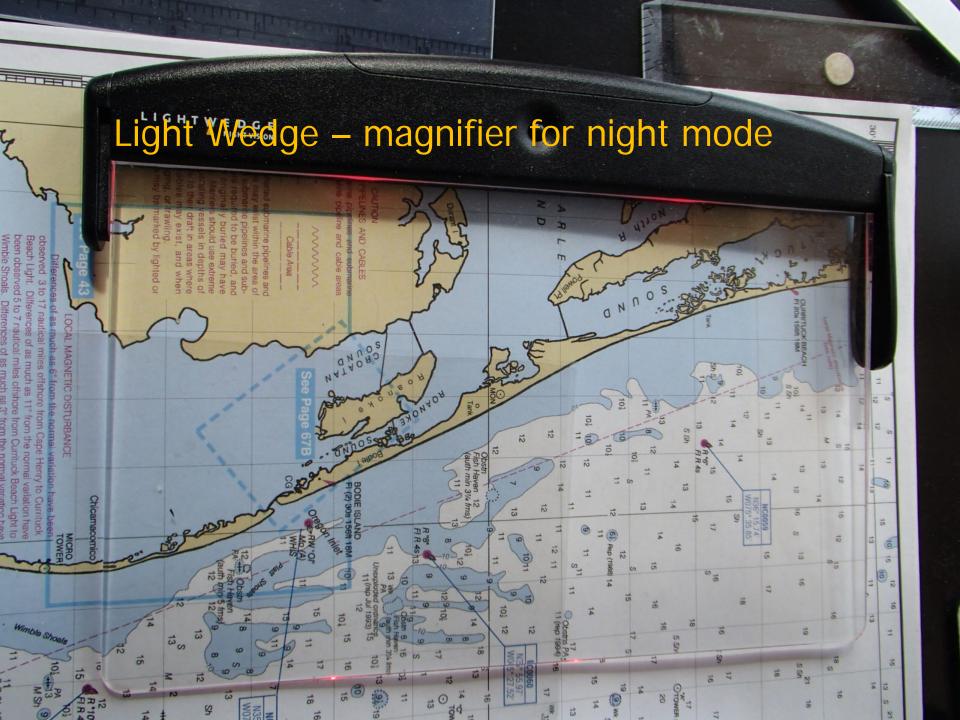
(notice to mariners – updated weekly)

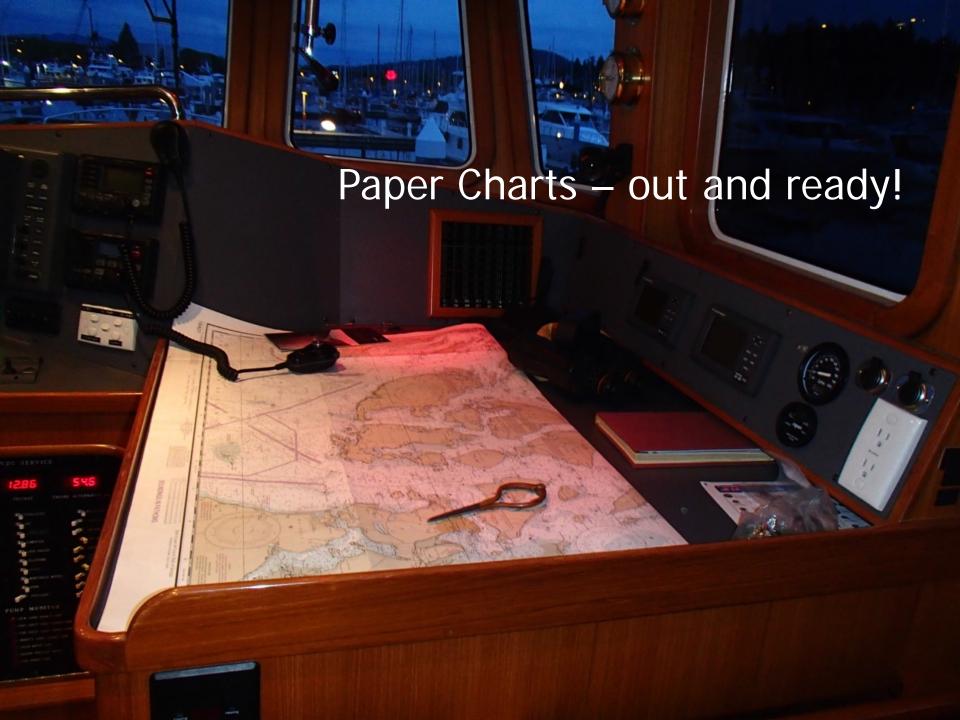


Basic Navigation – Paper Charts

- Know how to read a paper chart
- Continually cross reference with electronic charts
- Tools Dividers and Parallels
- Depth safe waters, shoals, etc.
- Shipping Lanes
- Obstructions, wrecks
- Buoys and aids to navigation
- Organize charts in the order you will use them







Ships Log

- Keep track of your position, departure and arrival times plus machinery hours of operation
- Hourly on the hour recordings
- Typical details lat/long, speed, RPM, heading, miles off shore, distance to waypoint, wind and sea conditions

Ships Log – buy or make your own

Hull 6219

THE SHIP'S LOG

See Cruising Log

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Pilotage:						
	R.P.M.	Knots	Wind speed/dir	Latitude/longitude	Visibility/ seas	Other
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Notes:

"Autumn Wind"

Date:

Skipper:
Port of Departure:
Estimated Time of Arrival:
Engine/Checklist:

Suest About O UT

Weather Conditions:

Wave Height:

Wave Height:

West About O UT

Wave Height:

Wind:

Places/Events to Remember:
What and Where We Ate:
Where We Shopped and What We Bought:
Who We Met:

Narrative:



LOG BOOK & JOURNAL



Your "job" as crew

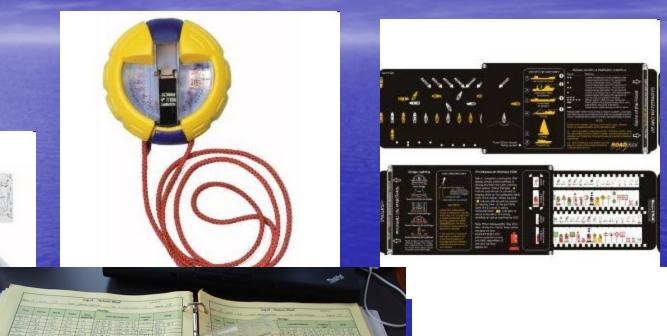
- Help out with chores
- Clean up after yourself
- Do some magic in the galley
- Keep your bunk area neat
- Set your own alarm for reporting to watch
- Find out about the engine room
- Learn basic navigation electronics
- Ask questions, alert Captain if concerned...

Pilothouse Tools

- Binoculars "long eyes"
- Night vision (FLIR), hand held monocular
- Closed Circuit TV
- Spot light built in, hand held
- Flash light, red lens
- Good pencil & sharpener

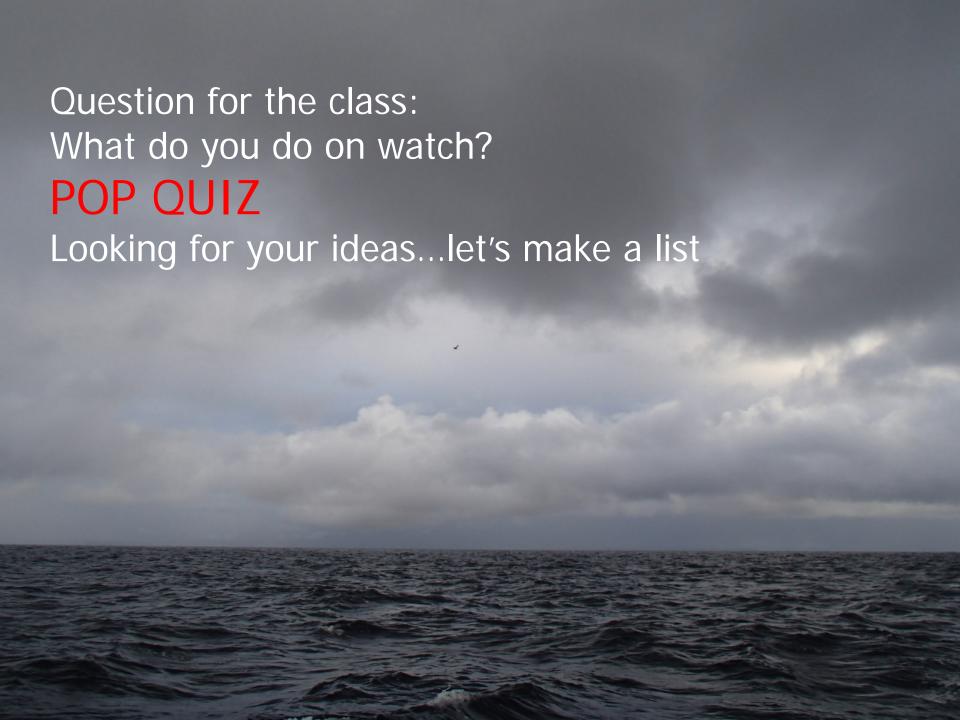
- Barometer
- Clock local and GMT
- Calculator
- Chart Guide
- Hand held compass
- Back up navigation on laptop
- Nav lights "slide rule"

Navigation Tools









Watch Standing Essentials

- Compass Heading: correct direction
- Navigation: position and intended course
- Radar: Awareness of targets, boats and land
- Keep water under the keel -don't hit anything!
- All systems running smoothly temperatures, fuel flow, voltage, check all control heads
- VHF communications: Monitor channel 16
- Weather conditions: Changing?
- Look outside the boat ahead and astern

Stay alert and pay attention Know where you are Scan the horizon every 15 minutes



Navigation Electronics Things you need to know...

- Autopilot modes: Auto,
 Standby and Nav
- Radar Targets, Rings,
 Distance, CPA
- VHF 16, how to talk
 and switch channels
- Chart Plotter –Waypoints, Routes
- GPS Latitude/Longitude

- Depth Sounder
- AIS ship tracking
- Chart and Radar overlay
- How to Dim and Mute devices (Alarms)
- All electronics manuals
- Understand the basics – sample features to follow...

Crossing Situations – Part One

- *Handout from Chapman's Danger Zone
- Identify Targets well in advance (Head on Overtaking)
- Determine their speed, heading and CPA
- Stay clear by at least 1.0 mile (use good judgment)
- Pass Port side to Port side [or] change via VHF agreement (well in advance)
- Hail on VHF 16 to discuss crossing with other captain (ARPA and AIS will give you details: ship name, length, speed, course, when you'll "intersect", etc.)

Crossing Situations – Part Two

- Make your intentions clear <u>exaggerate</u> your heading direction (make sure you have water)
- Understand the rules for "Give Way" (you alter) vs.
 - "Stand On" (you maintain course and speed)
- Don't "push it", you are probably the smaller, more maneuverable boat and remember the old saying, "Safe Boating is No Accident"
- Slow or change course to avoid a collision go behind, crossing in front is nerve wracking…!



VHF Communications

- VHF radio Ship to Ship (line of sight)
- Hi vs. Lo settings (close range or far away)
- Weather channel on VHF (Channel 3 or 4)
- Radio check (Channel 27)
- Channel 22A "Twenty Two Alpha" USCG communications to a boat
- Working channels –switch to 68, 69, 71, 72, 78
- MOB Latitude/Longitude distress signal
- Fog horn, Hailer

VHF (Very High Frequency) main source for ship to ship communications. Nice to have two sets built in. Have a waterproof handheld as a back up.





VHF radio basics

- You are required to monitor 16
- If you have two VHF's you can monitor 16 and listen/talk on another channel
- Put on "scan" auto switch to talking channels
- Repeat Three Times (3X)
- "Pan Pan" USCG Emergency Alert
- "Securite Securite" USCG Navigation and Weather Warnings
- Over, Out, Roger, Affirmative, Negative

VHF – calling for Help

- This is like 9-1-1. Captain should make the call
- "Mayday Mayday Mayday" (Broadcast if you are in imminent danger and need immediate assistance)
- The USCG will ask... "Your coordinates?"
 - "How many souls are aboard?"
 - "Describe your boat colors"
- All crew will be asked to put on life jackets
- You may have to be a "relay" link for an emergency on another boat, be ready for this

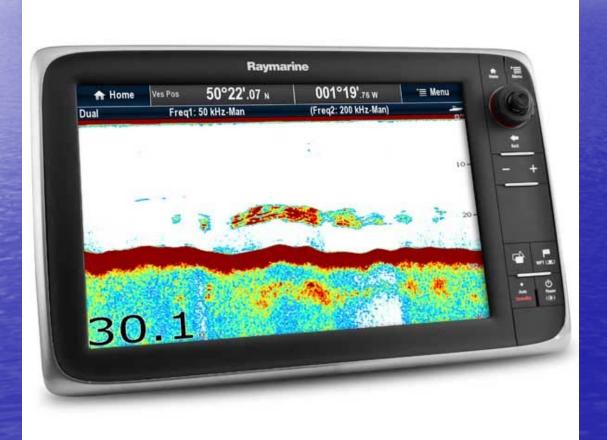


Depth – Fish Finders, Sounders

- If you don't have water under the keel...
- What does your boat draw? Lead line
- Set transducer to measure from keel
- Fish Finder will show bottom features
- Sonar forward scanning
- Charts showing feet or fathoms (6')?
- Someday you will run aground (Tow Boat US/ Vessel Assist). Back off, wait for tides

Depth Sounder

Fish Finder shows bottom contours



GPS – Global Positioning System

Knowing your Latitude and Longitude is a key navigational development, surely much easier and more accurate than a sextant – revolutionary development – has allowed cruising to become more mainstream



AIS (Automatic Identification System)

- A separate system that integrates a VHF transceiver with GPS coordinates and navigation sensors to "exchange" information between ships – details like ships name, length, speed, heading, destination – and time to closest possible approach.
- Very helpful, but don't forget Radar blips that are also targets without AIS
- Short range, line of sight, pop up quickly

AIS – Class A (12w) or Class B (2w)

This is a system that broadcasts your vessels' details and also receives AIS info from surrounding vessels – uses VHF transmitter

Primarily for collision avoidance – easy VHF

communications

Vessel Traffic Service (VTS) uses it to manage movement of ships, tankers and freighters



Radar



- "Charts are legend, GPS is theory, Radar is TRUTH!" Author unknown
- Paints a picture of coastline and objects
- Radar rings help with distance (Zoom in and Zoom out frequently)
- Targets ARPA Auto Radar Plotting Aids
- Determine speed and direction of other boats ("Targets") – right click to acquire







AIS details



286.1 ^{cpc}

466 PPT

Object Detail

266.1

EVER ELITE MMSI 235554000 COG 290.0 °T 16.8 kt ROT +0.0 °/m CPA 2.383 nm TCPA -1m41s Range 2.403 nm 209.3 °T Destination KAOHSIUNG Ais Status Normal Call Sign 42.0 m

Length 299 m
Position 48°19 9430

.

sition 48°19.9430' N; 124°05.9380' W vStatus Under way using engine

Two types of Radar (Coming in to SF – GG bridge)





Radar Reflectors — "signature" (Mobri S2, Firdell Blipper, Davis)







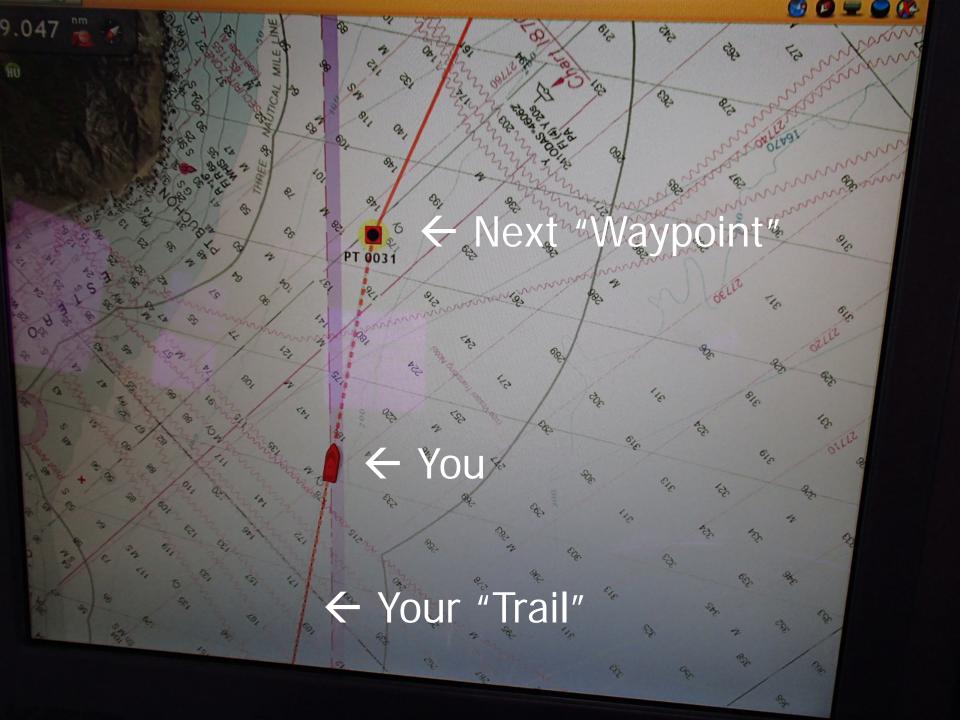


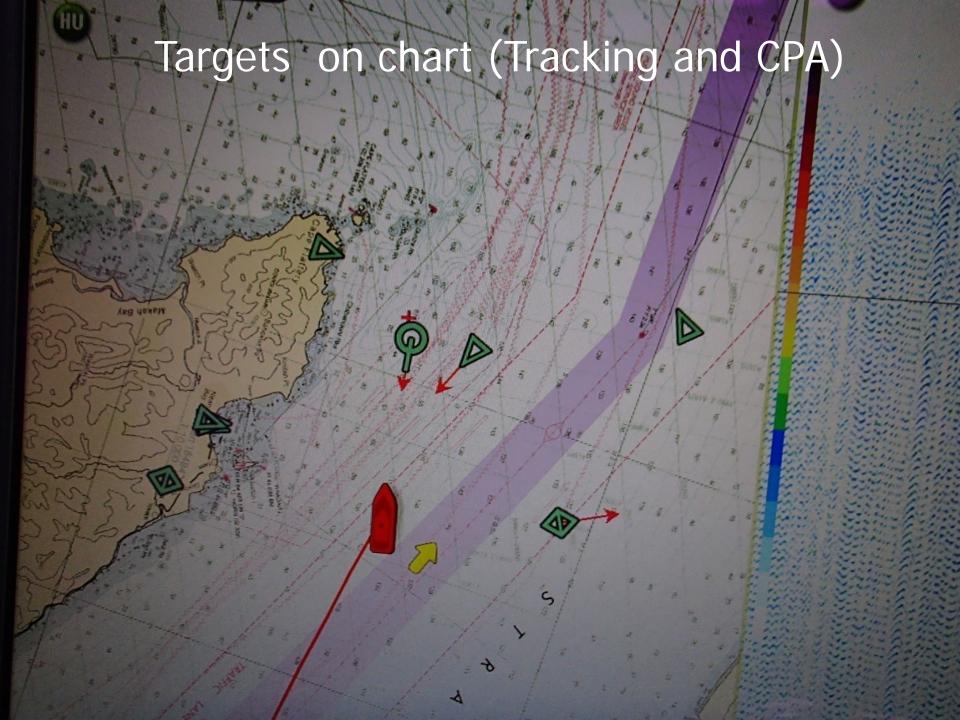
Plotting: (Paper and Electronic Charts)

- Always have a Paper Chart out
- Hourly pencil Lat/Long on the chart
- If you have an electrical problem you will have a reference with the Paper Chart
- Electronic charts are fantastic and reliable, but be prepared in the event they falter – continually cross check with paper charts

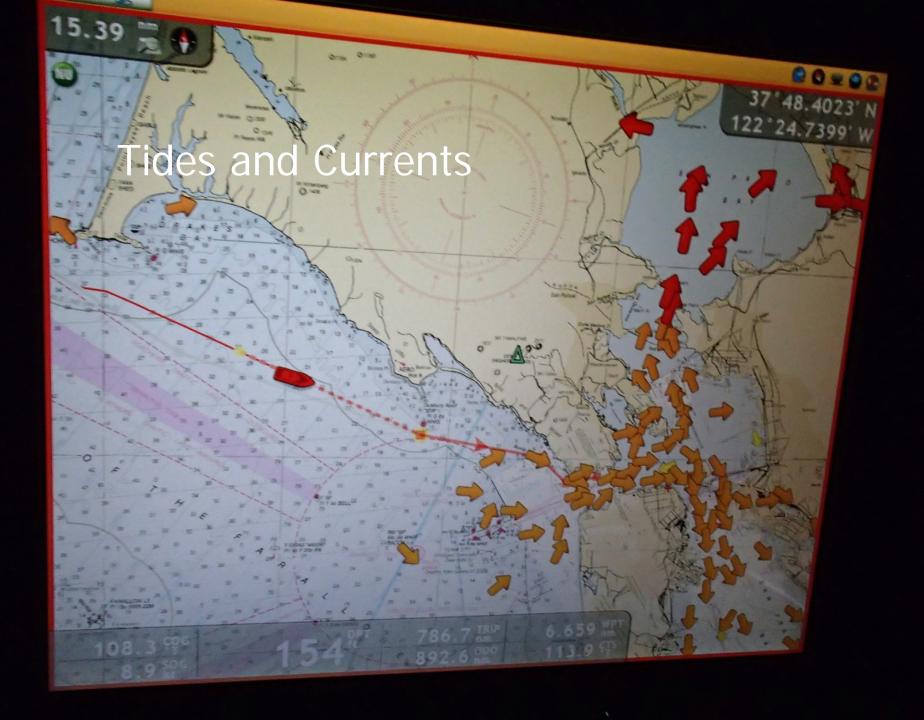
Chart Plotting – Electronic Chart features

- Set up Waypoints (GPS positions)
- Can save Routes, also pre-program trips
- Move Cursor and "Go-to" it on Chart
- Create a Route (connect Waypoints)
- Connect Autopilot to Navigate the Route
- Leave a "bread crumb" trail
- Can overlay Chart and Radar
- Center Boat on Screen











Computer "Mouse's" and Cursors are very helpful

- You can find Lat / Long of another Target
- You can measure distance to another location (ex. From your Boat to a Target or the Shore)
- You can Scroll along the Chart
- You can move the Chart under the Boat to look ahead on your Route
- You can right click the Route to see Heading and Distance to the next Waypoint

Course, Heading and Track

- You will be Navigating to the next Waypoint steering a Course (intended direction)
- Autopilot will display a compass Heading (the actual direction your boat is pointing
- Track is the straight line you are travelling (there may be drift or set effecting your COG – this is the "cross track error" feature)
- Captain plots Route with Waypoints, as skipper, you need to keep the boat safe and on course

Steering with your Autopilot

- Large pumps and rams that use a built in compass to aim boat on a course (flux gate/rate gain – know where)
- "Hands Free" much easier than steering
- "A" Autopilot goes to digital compass course
- "N" Navigate steers to Waypoint on Route
- "S" Standby hand steer
- Hydraulic Steering popular air pressure in cylinder, also a bypass for emergency hand steering.
- Have it 'dialed-in' so you travel in a straight line understand settings (write them down)

Autopilot Features (Auto heading, Nav heading, Rudder Angle, Jog Lever) don't forget "Standby"









Autopilots and Active Fin Stabilizers

- Both steer the boat
- Need to be in harmony, will fight each other
- Both have settings and parameters you can tune and tweak
- Need to have balance for uphill and downhill offshore cruising
- No how to get back to your best setting

What's Up? Course/Heading/North

- Radar & Chart can be Course Up, Heading Up or North Up
- If your boat is heading North it's easy
- When heading South, can be confusing
- Know how to change the screen orientation so that it is logical to you

UPs: Plotter and Radar North Up

- You are piloting from "Point A to Point B" and your boat is typically in the center of the screen (Radar or Plotter) showing the direction you are heading.
- "Old School" captains prefer North UP

UPs: Plotter and Radar Heading Up

- You can select your preference
- I find it more intuitive and easier to travel in "Heading Up" mode – the coast is painted by the radar, the chart matches.
- When you are in command you should know how to set things up that are easiest for you to run the boat and keep oriented





Split Screen Displays: 3D chart, Data, CCTV

90200

18 yd

Distance 11.94 nm

1h09m





Some "common" alarms...

- Autopilot loses GPS
- Oil pressure alarm
- Water in fuel alarm
- Bilge alarm
- Target has gotten too close
- Others? Depth, etc.

Navigation summary... Practice how to use all of your systems Radar is excellent for confirming objects Hire a local nav/com installer to review and train with you Understand alarms - different sounds and how to correct/mute Learn how to adjust brilliance and settings Experiment with scrolling and switching pages Have back ups – redundancy preparation is very important

Questions on Nav/Com? Over-reliance? Don't forget to cross reference!

- Old salts used paper charts, sextants, soundings with lead lines – it took an accurate clock and lots of math to get a "fix"
- They did not have not pin-point accuracy, lots of estimating of coordinates and positions "Dead Reckoning"
- Know how to estimate Range and Bearing
- Constant effort and consistent doubt, made mariners more observant...keep engaged - you are not a bystander when at the helm

As far as setting schedules go...

There's a saying in the cruising community:

"All cruising plans should be etched in the sand at low tide."

Summary points

- Weather what about fog?
- Any tips for standing watch?
- Back up navigation equipment?
- Questions on nav/com electronics?
- How do you get time on the water? Charter, ride on someone else's boat
- Training Courses others

Pre-Departure Check List

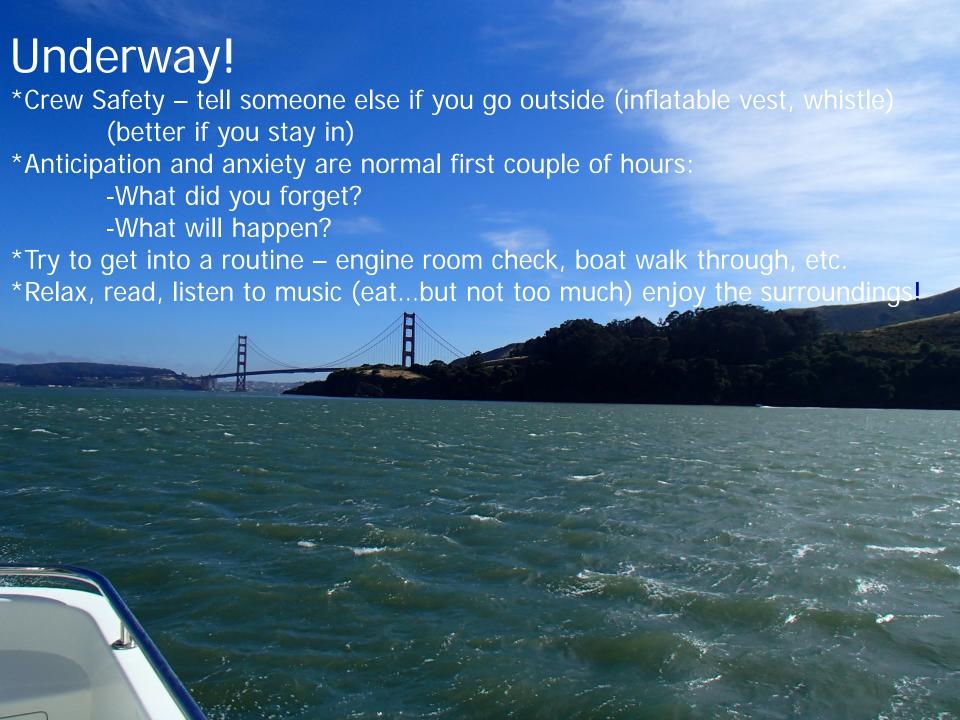
- See Ready for Sea check list*
- Rain-X on windows
- Fresh Impellers, Clean Filters
- Polish Fuel and confirm valves correct
- Clean out intake strainers
- Test run all equipment at the dock

Route Planning – The Captain

*Departure time - Daylight, Tides *Paper charts, electronic Route plotting with Waypoints -How many miles offshore will we be? *Distance to travel, speed average (Arrival ETA?) *Anticipated Sea and Weather conditions *Travel Guides, read up on destination(s) *File a Float Plan let people know your itinerary *Keep looking back, you may need to retreat...

Common Questions:

- *How far offshore will you travel? (close, far, currents)
 100 Fathom line = crab/lobster pots.
- *Will we avoid shipping lanes and high traffic areas?
- *Getting sleepy on watch what do you do?
- *Close encounters with other boats how close can you get?
- *What if it is too rough to continue?



Underway...getting settled Hatches – closed? Portlights – dogged? Lockers - secured? Drawers - buttoned? Check water connections, cockpit shower leak... Listen: find any unsecured items that rattle and roll

Changing Watch

- See sample Watch Schedule* hand out
- Last Engine Room inspection?
- Identify all Ships Traffic (coming and going) so new skipper knows the history – show the Radar blips and AIS triangles on the screens
- Confirm Course, Route and next Waypoint
- Any observations? Record in the log
- Make sure new Skipper is ready before handing over the helm

Taking the Helm

- Visit the Head, arrive rested, with water and a snack
- Debrief with skipper before taking the "Conn"
- Write down your Heading, understand Route/Waypoints
- Understand any nearby Targets (on water traffic) and/or obstacles
- Radar Zoom In and Zoom Out
- Scroll up your course close in looking for obstructions
- Look Outside the boat, all around, especially behind you!

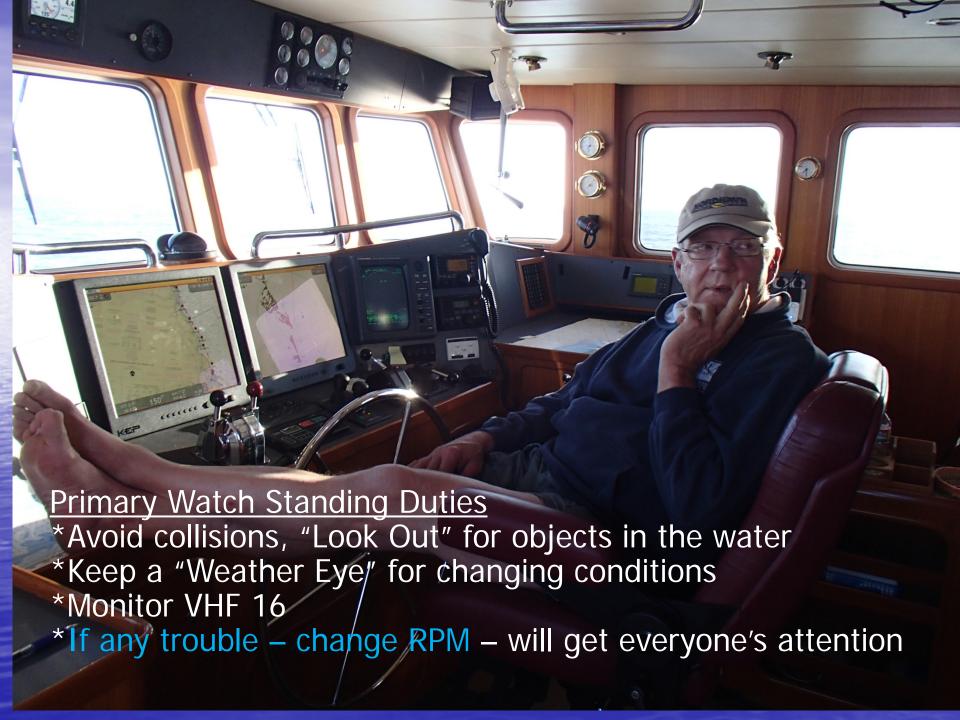
Check your status

- Zoom in on Plotter Course and slowly Scroll to the next Waypoint – confirm you have a clear route with no obstructions
- Radar all clear?
- Verify your gauges and settings engine temp, oil pressure, battery voltage, etc.
- Check VHF on channel 16? Weather?

15 minutes

- Use an egg timer or other reminder to look outside of the boat.
- Visually, with naked eye and binoculars look at each outside area in zones and inspect that zone looking for traffic and objects
- 15 minutes is the time a fast moving ship can appear out of no where...

I like Junior Mints and Green Apple Jelly Belly's on Watch!



Standing Watch

- Posted schedule
- Responsibilities clear
- Ships Log Entries
- Pencil position on paper chart
- Don't close your eyes
- Beware of distractions
- Alarm panels

- "Sweet Spot" speed
- Avoid Collisions
- Follow Rules of Road
- Drink water, snack
- Weather conditions?
- View CCTV screens
- Take a look outside
- "Not on my watch"

While On Watch:

Monitor engine gauges – engine oil pressure, coolant temp, etc.

Monitor all electrical - battery voltage, amperage consumption

Radar: Targets - speed and heading CPA "Closest Possible Approach" (time to intersect?)

Plotter: Waypoint – Are you on course?

Autopilot – Heading – Hand steer or Auto/Nav?

Listen to VHF radio, Update the Ship's Log

Pilothouse "Witness" lines for reference



What do you record in the log? Underway Log Handout*

- Heading, course on you following the route?
- Latitude and Longitude position
- Trip Log fill out details
- Speed of your boat RPM, Knots
- Fuel burn/consumption
- Engine hours main(s) and generator
- Weather Wind: speed/direction,
 Sea state: wave height and period
- Barometer
- Traffic, obstacles on the water, concerns
- Battery levels voltage good?



Engine Room Checks

- *Handout Hourly Temperature Watch List What are you looking for?
- Wear ear muffs
- Careful, it's hot & there are moving parts!
- No loose clothing or jewelry
- Does everything look right? Do you see any evidenced of chafe or drips?
- Does everything smell right?

The Holy Place on the Hour or Once per Watch

- Check lists
- What is normal?
- Look
- Listen
- Smell
- Paper towels
- Drip pads (diapers)
- Keep it clean





Engine room "Must Haves"

- Good ear muffs several pair
- Working gloves
- Temperature gun
- Flash light
- Knee pads
- Proper tools for adjustments
- Trash Can

- Tapered wooden plugs for thru hulls
- Open pipe for thru hull leverage
- Duct tape
- Blue tape and Sharpie
- Paper towels
- Dry erase board and pen

Ear Muffs – noise cancelling

Essential for the engine room – at least two pair



Infrared Temperature Gun

Identify key spots to observe, red Sharpie marks on items

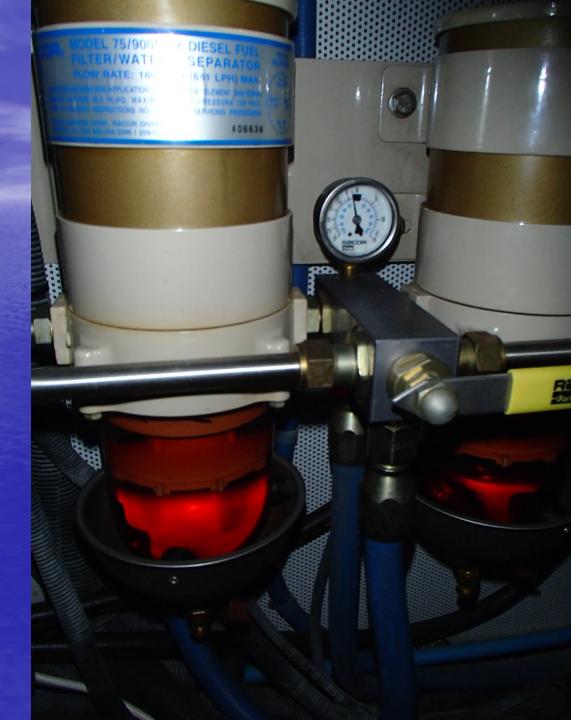


Dry erase message boards (quick reference to keep track of things)





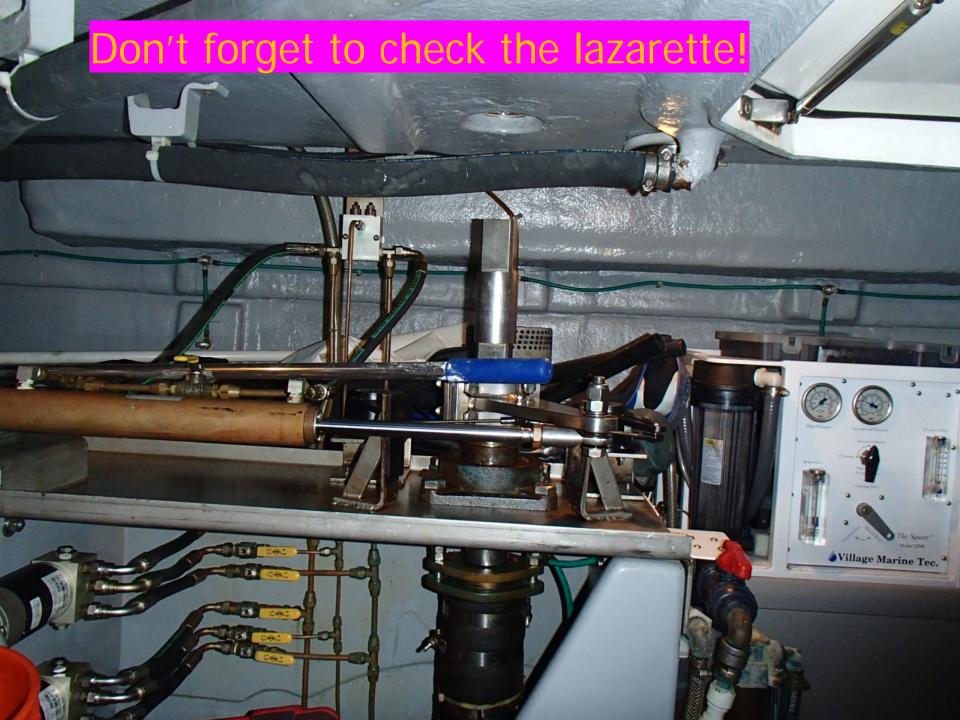
Racor gauge



Strainers

Fuel Considerations

- Clean Fuel is crucial polish, filter
- Understanding fuel flow "Supply" and "Return", "To" and "From"
- Correct valve positioning easy to mistakenly cut off Supply or Return
- Racor fuel filters (Vacuum gauge)
- Have Captain change fuel tanks
- Top off before you go! (Arrive with 10%)



Daily "Chores" for the Captain (I recommend a Noon Daily inspection checklist)

- Fuel selection balanced, switch tanks?
- Run Generator to: charge batteries, make water, do laundry, provide air conditioning
- When it is calm, with daylight, walk the deck to check fittings – tender secure?
- Check the lazarette all gear secure?
- Weather stability? Route still best course?
- Routine Maintenance rinse windows, empty holding tank (not when making water!)

Keep an eye out for obstacles...and a camera nearby!



Ready for Night time?

Don't forget spare bulbs for your Navigation running lights! (Better to upgrade to LED)

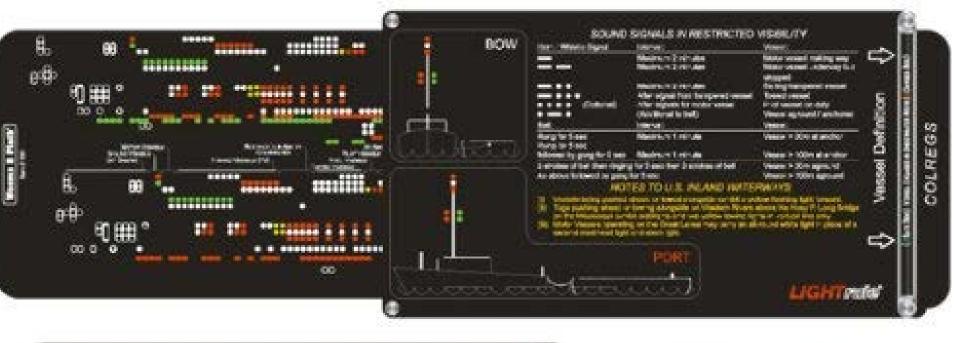


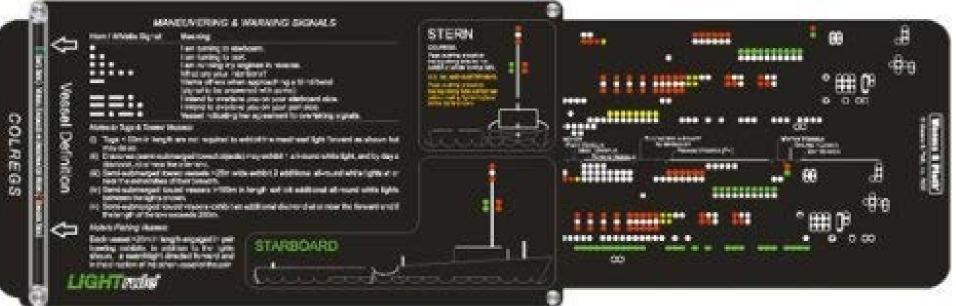
"Night Ops" running after dark

- *Running lights make sure they are all on
- *Interior lights: courtesy red, overhead red
- *Pilothouse command dim and mute electronics
- *Very important to understand Nav/Com
- *Wake the Captain if there is a concern
- *Stay awake, be extra vigilant use VHF to communicate with other ships

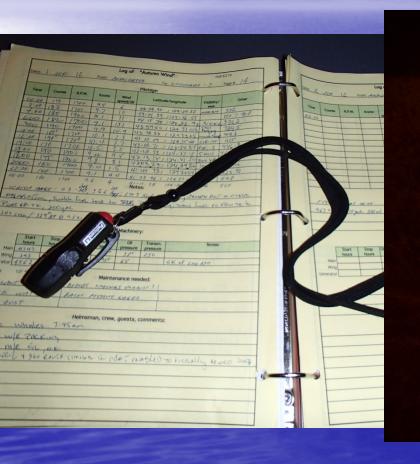


Weems and Plath LIGHT rule





Night time tools. Flash lights, Thermal imaging









SLEEP is your friend!

- You have to get rest it's not an option
- Lack of sleep makes for bad decisions
- Travel with an eye mask and ear plugs
- In rough conditions pillows wedged around your body help you get comfortable
- Further back in the boat you can find a place to stretch out with less motion



In the groove...

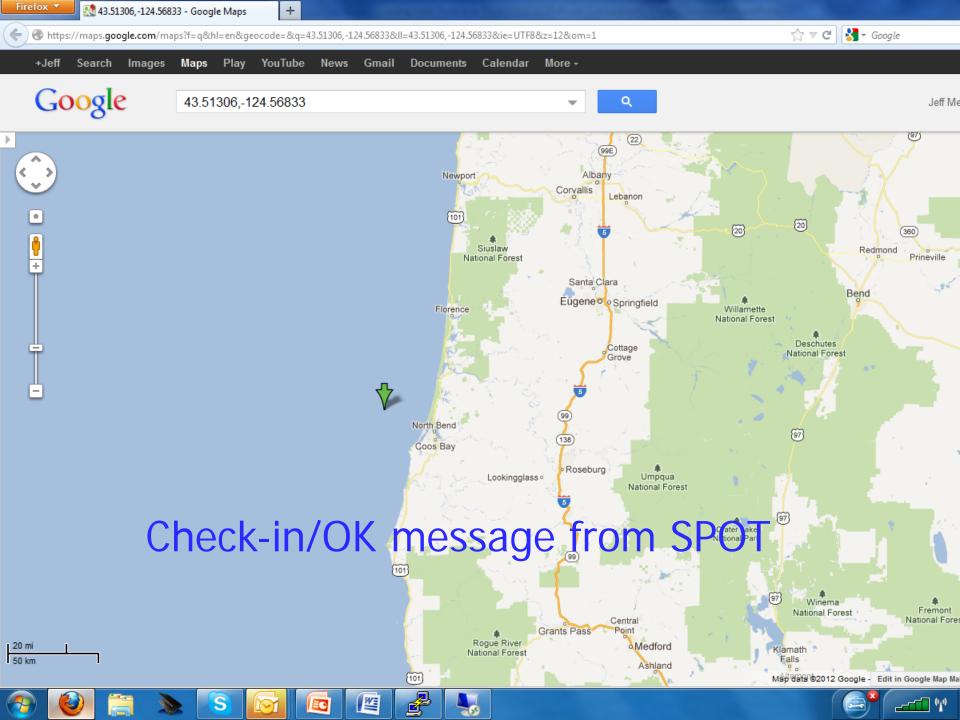
- Get your Sea Legs. Finishing your first overnight with some sleep can reset your body clock
- You will settle into a natural routine Stand watch, Sleep, Eat, Read, Relax and enjoy!
- There may be times when you wish it would end (especially if it's rough or you don't feel well), but as the end draws near you often wish the trip was longer (but you'll be happy to be back ashore standing on solid ground, too!)

SPOT can help keep you in touch with family ashore...

Uses GPS to acquire its coordinates, and then sends an email message to your preprogrammed list with your boats location via Google Maps™ -







In Reach

*Two Way texting
*Subscription you can
turn on/off. I prefer this
over the SPOT



Waste Management Plan* (handout)

- Coast Guard requirement for boats over 40', a good idea for all trawlers to have.
- Guests must understand disposal rules
- Trash compactor?
- Recycling bin?
- Oil byproducts disposal?



Stabilization

- Most trawlers will roll and "wallow" a bit
- Side to side rolling can be minimized with active fins or flopper stoppers
- What about at anchor?

- Spare hydraulic oil and filters
- Won't effect pitch, change speed or course if "hobby horsing"
- Fins, paravanes, gyros

Hydraulic Oil – note level



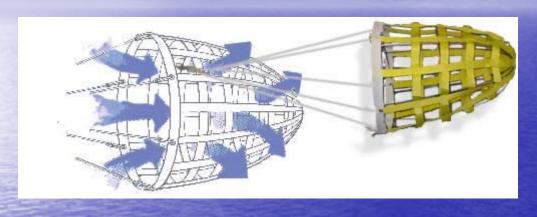
Anchoring

- Types of anchors
- Swivels? Shackles with seizing wire
- Length of chain (flake for easy deployment)
- Chain marking (HundRED)
- Bitter end line, cut away on deck
- Nav Com anchor alarm settings
- Windlass auto/manual, clutch, release bar
- Chain stoppers, take shock load off windlass

Practice Anchoring and Docking

- Know how to "stop"
- Spring lines, chafe protection (fire hose)
- Fenders
- Snubbers
- Bridles
- Tying to shore
- Extra anchors
- Chain marking paint, color wire ties, etc.

Sea Anchors and Drogues — increases drag, need a trip line







Drag Device Data Base

- Sea Anchor off Bow parachute
- Drogue off stern webbing

"What ifs"...? Do you have a back up plan for various contingencies?

- Lose steering?
- Lose electricity?
- Lose propulsion?
- Lose GPS position?
- What if another boat calls for assistance, what do you do? Are you prepared to tow?

Fog, Rain and Visual impediments

- Harder to "see" what is outside the boat
- This is where you have to understand and TRUST your electronics
- Adjust Radar RAIN, GAIN, Clutter
- Fog/strong rain/heavy spray is kind of like running at night – you can't see outside of the boat and need to rely on your electronics (don't forget the fog horn)

Man Overboard do you have this button?



Sound Horn 5 Times, point at person, keep visual contact

You could have a fire...what will you do?







Damage Repair







Carbon Monoxide, Smoke Detector/Fire Alarms







Lifesling

You need to install a system to attach a lifting line to retrieve an overboard crew and should practice this!





SeaKits – Damage control and Fluid Analysis – www.wheelhousetechnologies.com





Ditch bag contents – class*

Rapid Ditch Bag Buoyant abandon ship bag filled with a GPS, VHF, EPIRB, water maker, survival blankets, flares, strobe, first aid, sat phone and more.



EPIRB, Life Raft, Survival Suits



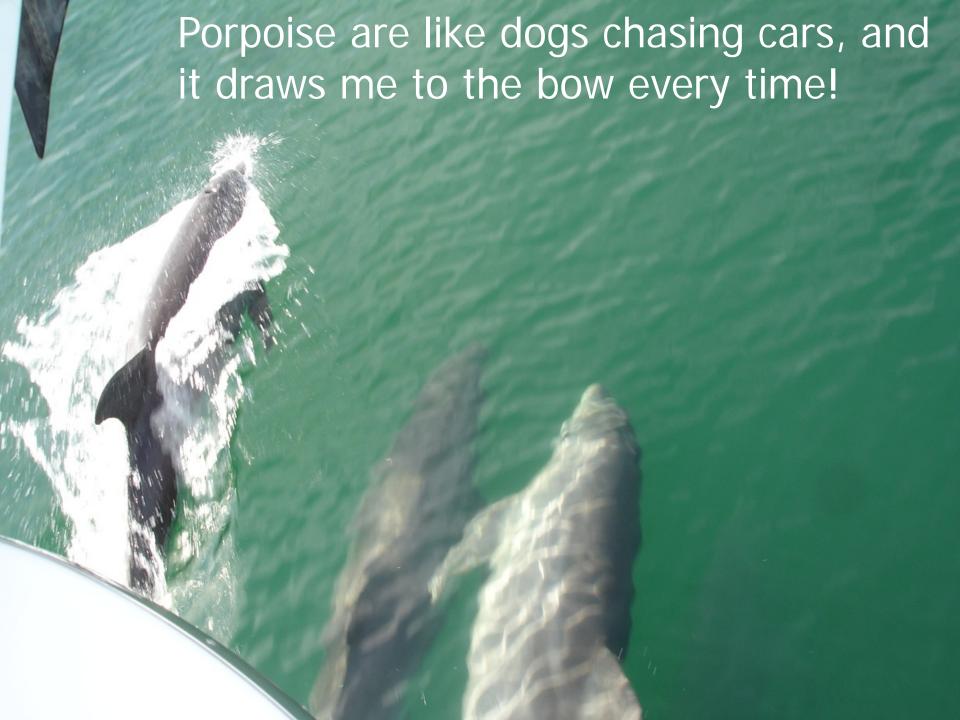


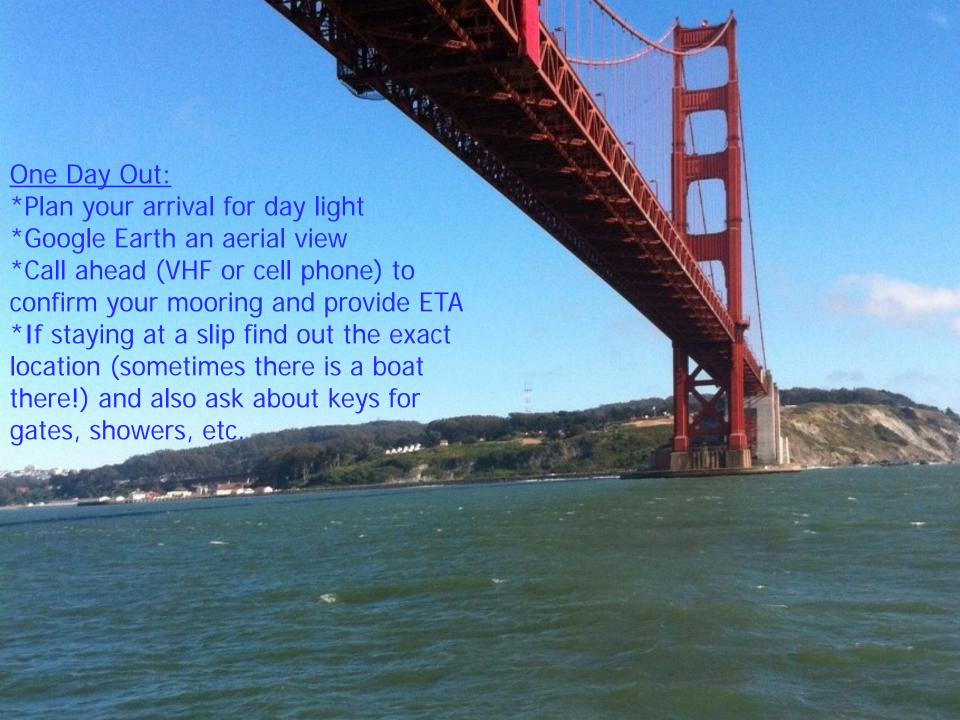


Rough Weather

- Tall seas coming over the bow
- Heavy winds Gale warnings
- Try to make the ride as comfortable as possible. Slow down or change course if you can.
- You will eventually get through it, but it's no fun riding it out...

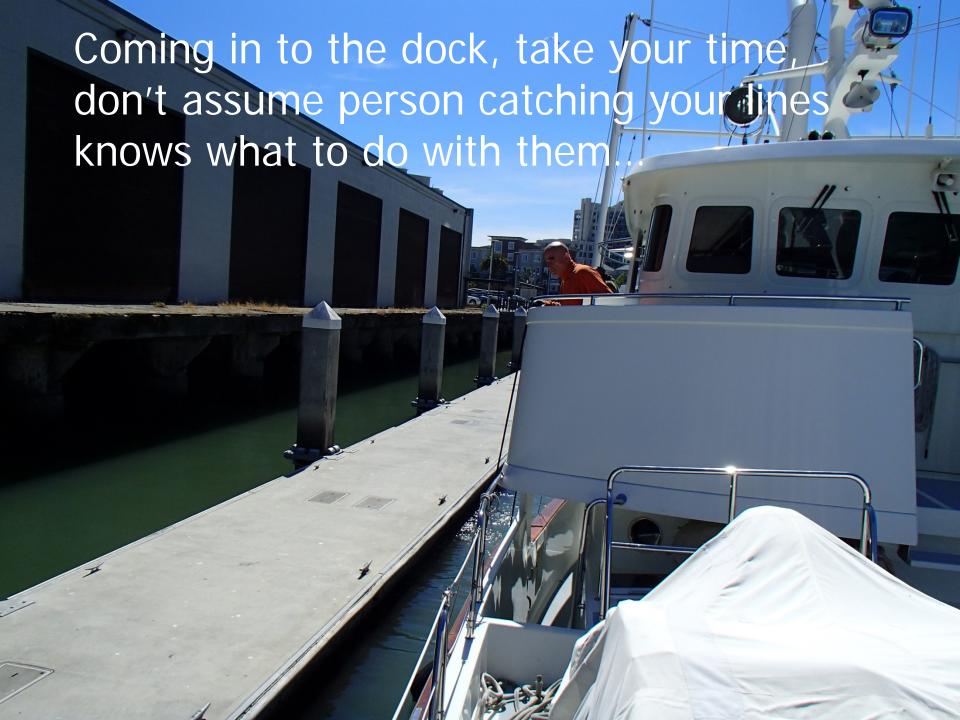






Arrival location

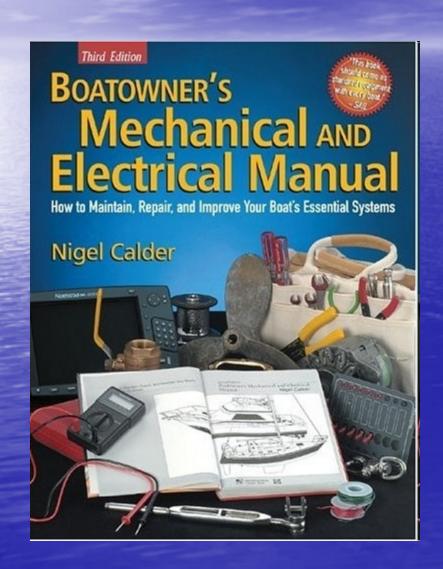
- Be careful, don't let your guard down...
- Hardest part is docking
- Trip log summary mileage, hours
- Fuel burned gallons consumed
- Change AIS position to "moored"
- Let Float Plan shore contact know you made it

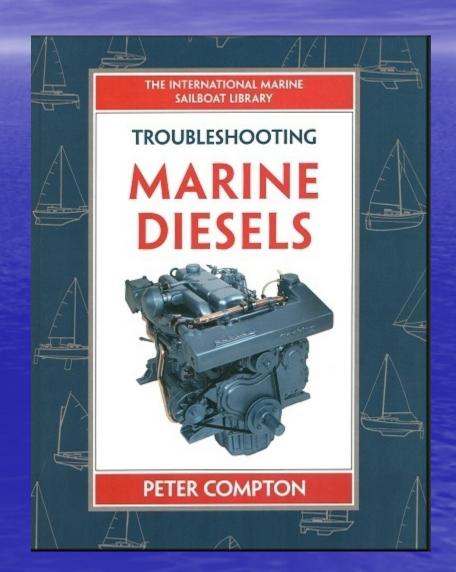


Ships Library – See Handout*

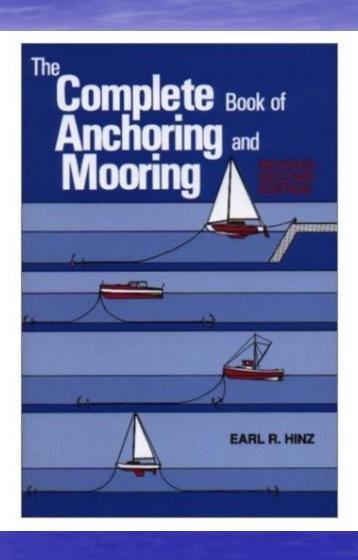
- Many books for study and reference
- Helpful websites
- You should have a ship operators manual, either supplied by builder or create your own that details every system and included schematics/drawings with parts and locations

Review systems reference and fix-it books

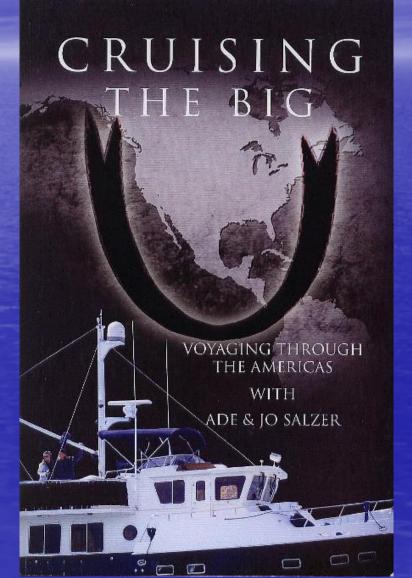




"The" book on anchoring



A great book for coastal cruising



Engine Room Bilge Tips

Plug leaks, absorb oil





Good Stuff to have aboard

Product review follows...



Eartec (aka the "marriage savers")

No more yelling, one ear free! 2 pack or 4 pack.

www.eartec.com

Note: kind of expensive and priceless at the same time





Multi-meter – Electrical tester





Stabilized Binoculars

Very nice to have on a bumpy sea



Hands free head lamp

Three point harness, better than just a headband





Handheld Thermal Imaging



Go Pro video - waterproof



Multi-tool - Gerber or Leatherman





Mask, Fins and Snorkels





Polarized Sun Glasses









